

10/8/ Calc 3

Last time

$$z = f(x, y)$$
$$(a, b) \in \mathbb{R}^2$$

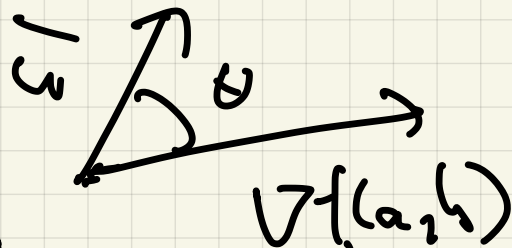
Gradient

$$\nabla f(a, b) = \langle f_x(a, b), f_y(a, b) \rangle$$

↙
 $u =$ unit vector

$$\textcircled{A} D_{\vec{u}} f(a, b) = \nabla f(a, b) \cdot \vec{u}$$

directional
derivative



$$D_{\vec{u}} f(a, b) = |\nabla f(a, b)| \cos \theta$$

\textcircled{B} $\nabla f(a, b)$ - direction of
maximal
increase

$$(\theta = 0, D_{\vec{u}} f(a, b) = |\nabla f(a, b)|)$$

- $\nabla f(a,b)$ = direction of maximal decrease

(c) $\nabla f(a,b)$ is \perp to level set $f(x,y) = c = \text{const}$

Ex 1 $f(x,y) = x^2 - 9y^2 \leftarrow$

(a) find $\nabla f(4, -1)$

(b) Find $D_{u_1} f(4, -1)$

$$u_1 = (1, 1)$$

$$u_2 = (1, -1)$$

(c) What is direction of maximal inc/dec

(d) Sketch level set (curve)

$$f(x,y) = 7$$

Find the tangent line to curve at $(4, -1)$.

$$(a) \nabla f = \langle 2x, -18y \rangle$$

$$\nabla f(4, -1) = \langle 8, 18 \rangle$$

$$(b) u_1 = \langle 1, 1 \rangle$$

$$D_{u_1} f(4, -1) = \langle 8, 18 \rangle \cdot \frac{\langle 1, 1 \rangle}{\sqrt{2}} = \frac{26}{\sqrt{2}}$$

$$u_2 = \langle 1, -1 \rangle$$

$$D_{u_2} f(4, -1) = \langle 8, 18 \rangle \cdot \frac{\langle 1, -1 \rangle}{\sqrt{2}} = \frac{-10}{\sqrt{2}}$$

(c) Direction of max incr.

$$\nabla f = \langle 8, 18 \rangle =$$

direction: $\frac{\langle 8, 18 \rangle}{\sqrt{34}}$

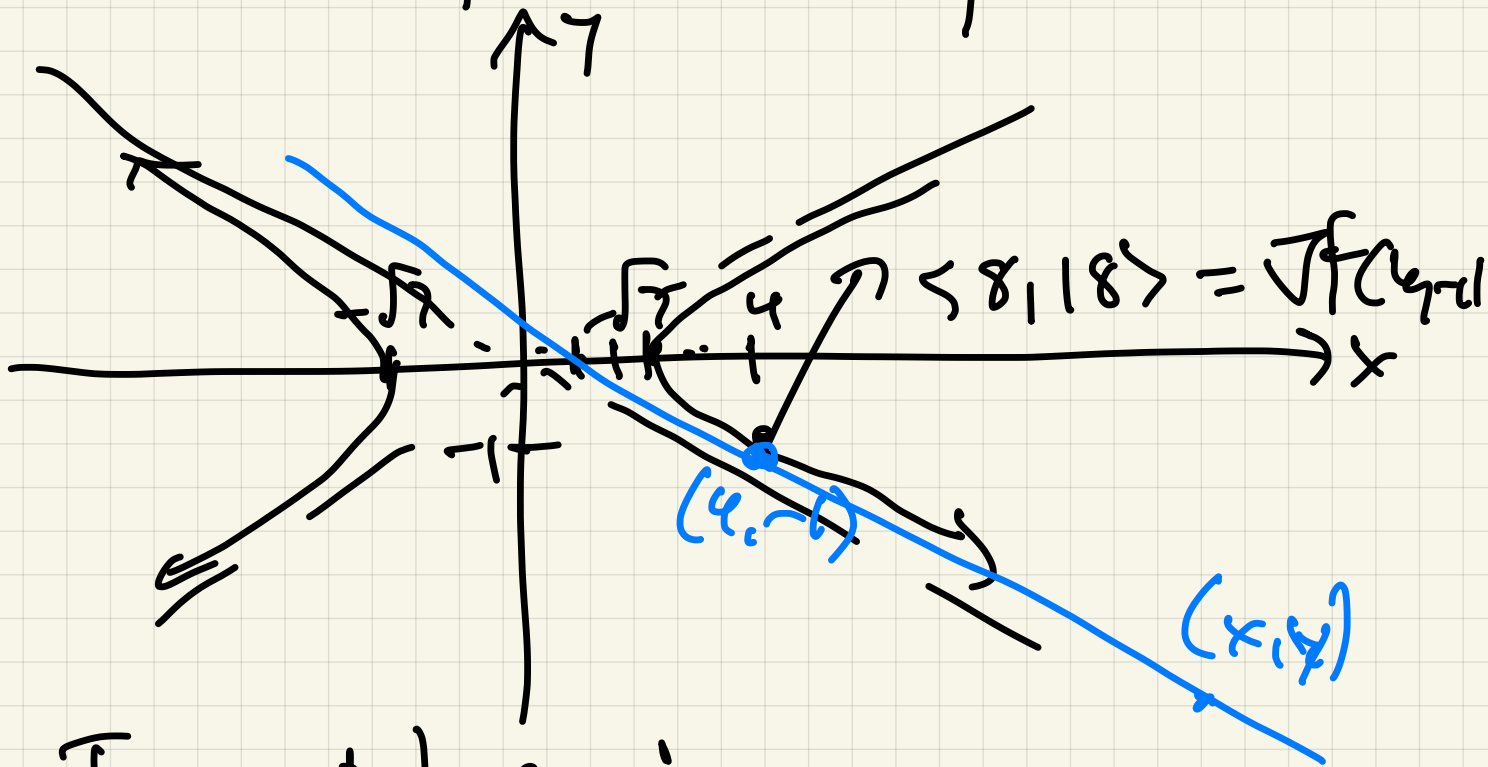
$$\frac{\langle 4, 9 \rangle}{\sqrt{97}}$$

$$\frac{\langle 4, 9 \rangle}{\sqrt{97}}$$

Direction of max decrease

$$-\frac{\langle 4, 9 \rangle}{\sqrt{97}}$$

(b) $x^2 - 9y^2 = 7$ hyperbola



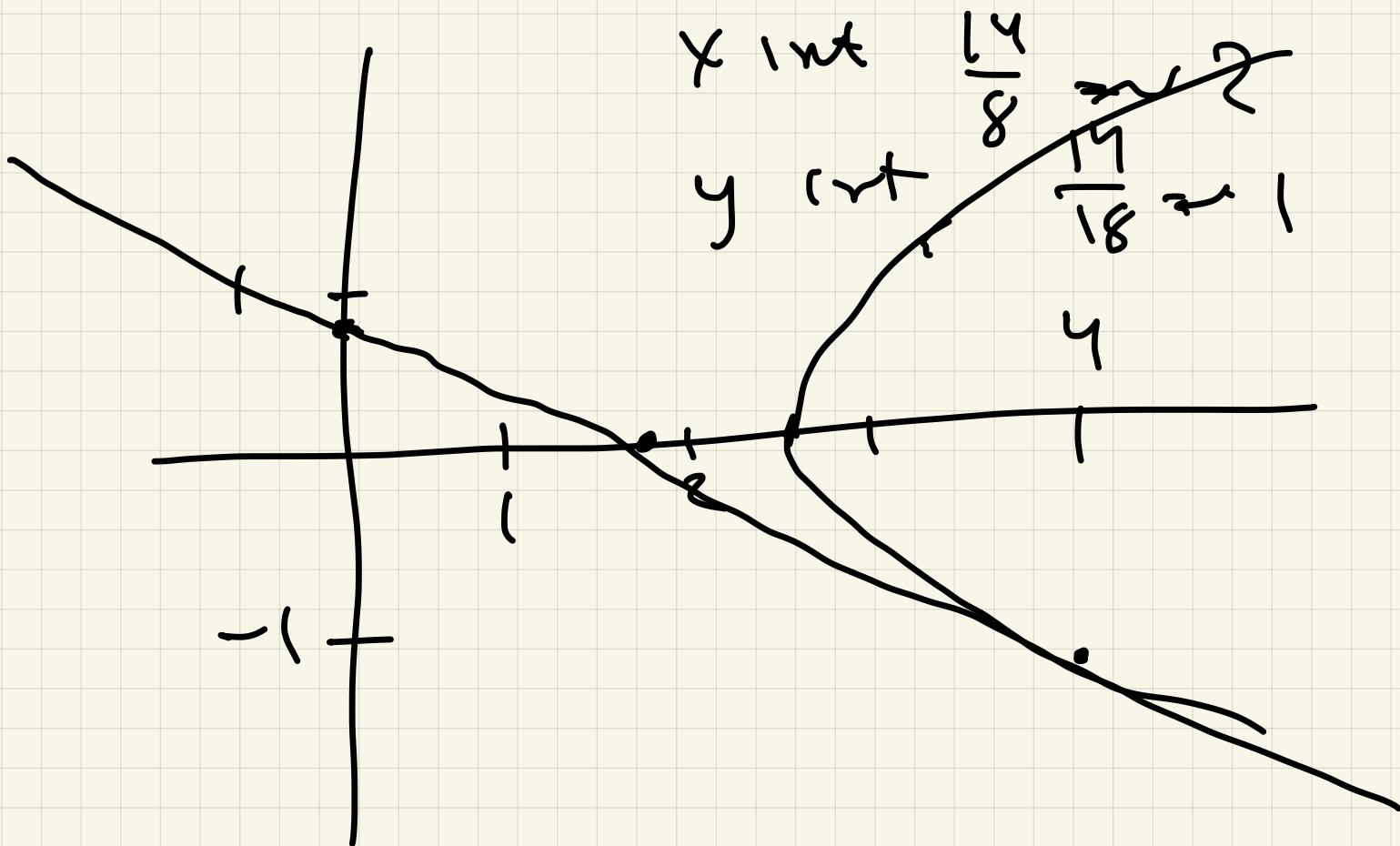
Tangent line:

$$\langle (x, y) - (4, -1) \rangle \cdot \langle 8, 18 \rangle = 0$$

$$\langle x - 4, y + 1 \rangle \cdot \langle 8, 18 \rangle = 0$$

$$8(x - 4) + 18(y + 1) = 0$$

$$8x + 18y = 14$$



In general, if (a, b) is on
 level curve $f(x, y) = c = \text{const}$
 then the tangent line
 to level curve through
 (a, b) is

$$f_x(a, b)(x - a) + f_y(a, b)(y - b) = 0$$

Fact (A), (B), (C) work

just as well in 3D,

$$w = f(x, y, z)$$

$$\nabla f = \langle f_x, f_y, f_z \rangle$$

$$D_u f(a, b, c) = \nabla f(a, b, c) \cdot u$$

$$= |\nabla f(a, b, c)| \cos \theta$$

Ex 2 $w = f(x, y, z) = \boxed{xe^{yz} - 2}$

(a) $\nabla f(2, 0, -4)$

(b) $D_u f(2, 0, -4)$ in

direction $\langle 1, 2, 3 \rangle$

(c) Find direction of
max incr/decr

(a) $\nabla f(x, y, z) = \langle e^{yz}, xze^{yz}, xye^{yz} \rangle$

$$\nabla f(2, 0, -4) = \langle 1, -8, 0 \rangle$$

$$(4) \quad u = \frac{\langle 1, 2, 3 \rangle}{\sqrt{14}}$$

$$\begin{aligned} D_u f(2, 0, -4) &= \langle 1, -8, 0 \rangle \cdot \frac{\langle 1, 2, 3 \rangle}{\sqrt{14}} \\ &= \frac{-15}{\sqrt{14}} \end{aligned}$$

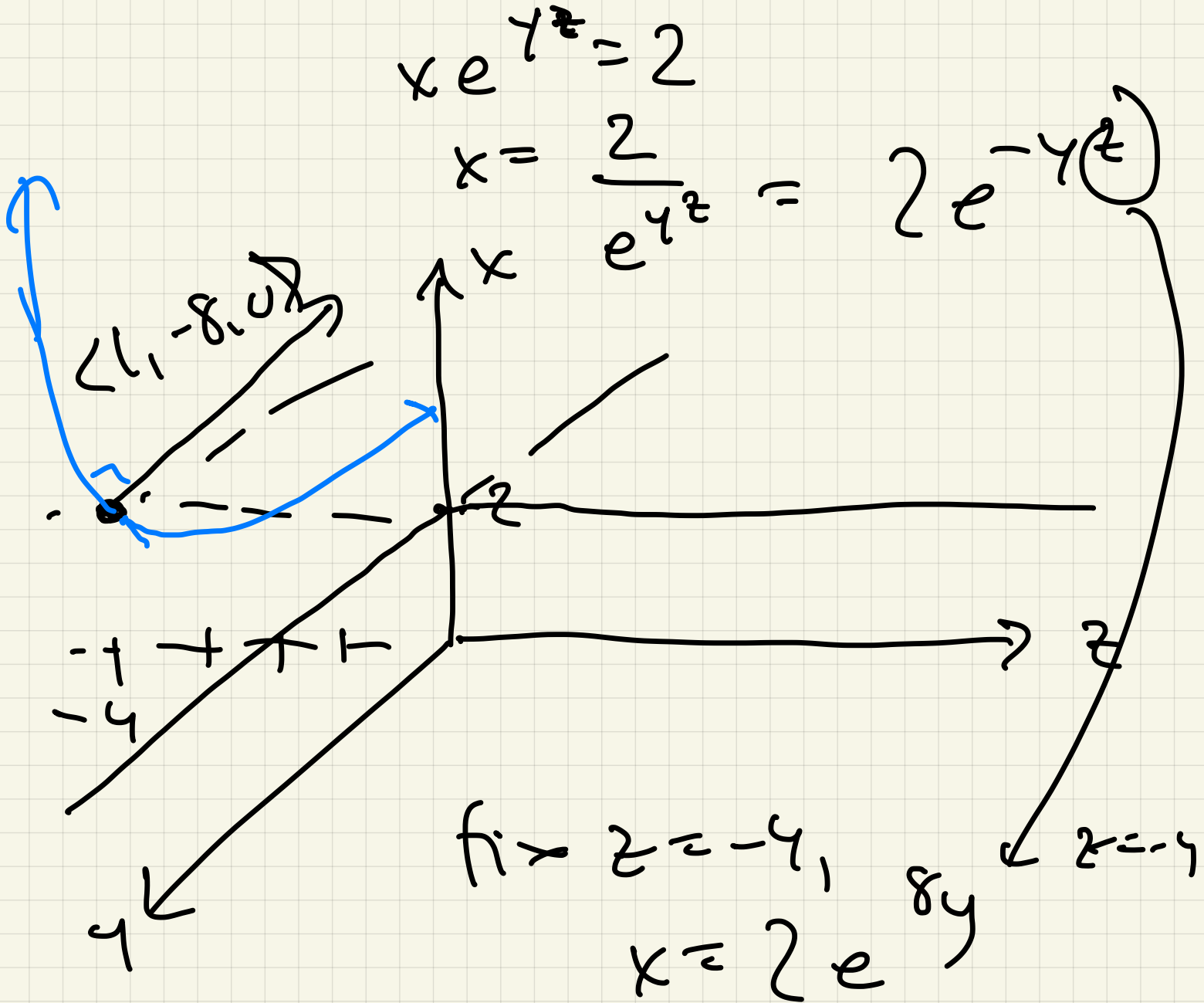
(c) direction max increase

$$\frac{\langle 1, -8, 0 \rangle}{\sqrt{65}}$$

direction of max decrease

$$\frac{\langle -1, 8, 0 \rangle}{\sqrt{65}}$$

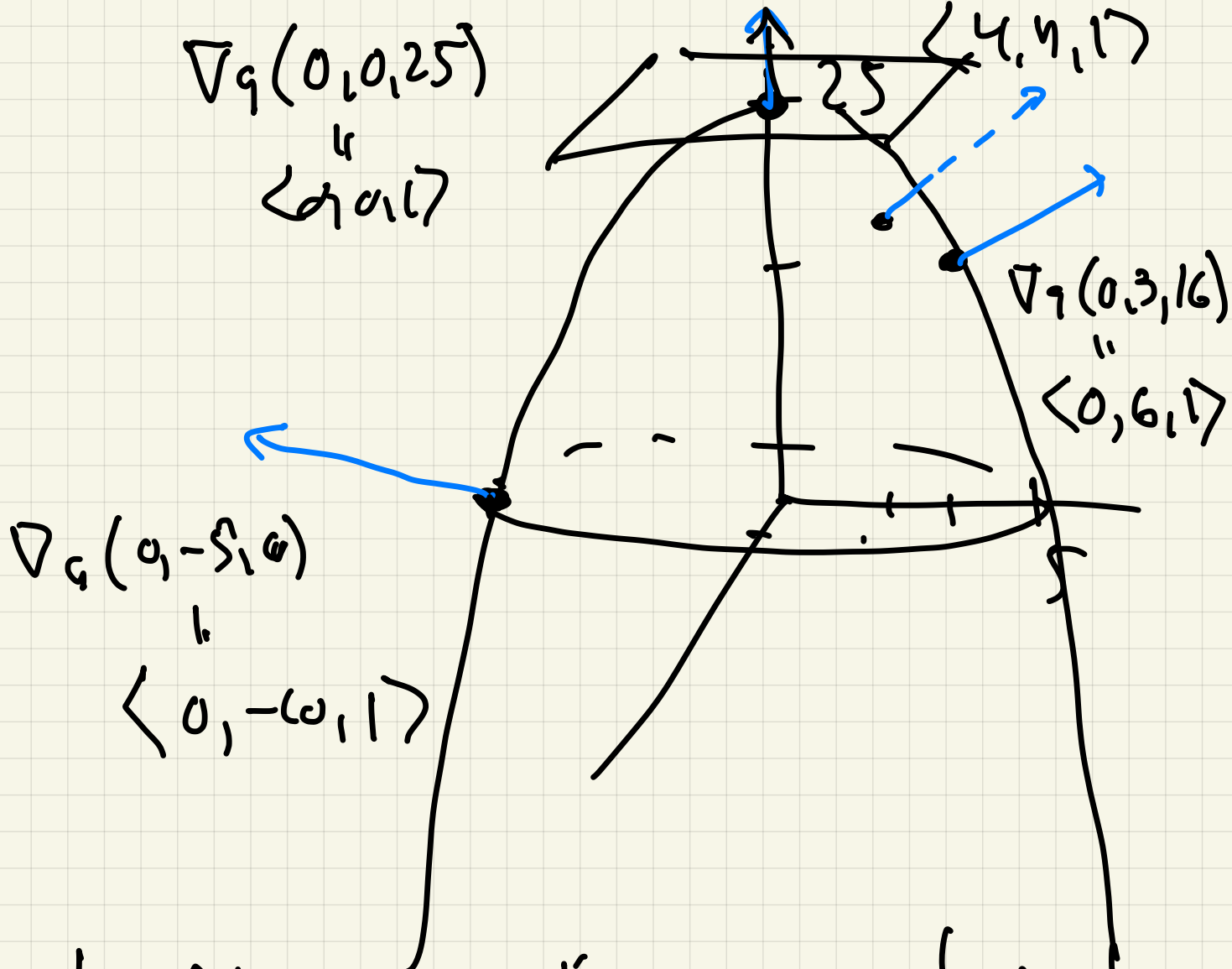
$(2, 0, -4)$ on level surface
 $x e^{x^2} - z = 0$



Ex 3 Find normal vectors to
 surface $z = 25 - x^2 - y^2$

at $(0, 0, 25)$ $(0, 3, 16)$
 $(0, -5, 0)$ $(2, 2, 17)$

$\uparrow \nabla_g(2, 2, 17)$
 "



Write equation as a level set : $f(x,y,z) = \text{const}$

$$\underbrace{x^2 + y^2 + z}_{g(x,y,z)} = 25 \quad g = 25$$

$$\nabla g = \langle 2x, 2y, 1 \rangle$$

§ 13.6 If we can compute

normal vectors in E^3 ,
then we can find
tangent planes

Defn: If S is a level
surface $f(x, y, z) = c = \text{constant}$
and $\nabla f(a, b, c) \neq 0$, then

- ① The tangent plane to S
passes through (a, b, c)
and has normal vector
 $\nabla f(a, b, c)$
- ② The normal line has
direction $\nabla f(a, b, c)$

Ex 4 find tangent plane
at $(2, 2, 17)$ and $(0, 3, 16)$
and normal line

$$\text{At } (2, 2, 17), \nabla q = \langle 4, 4, 1 \rangle$$

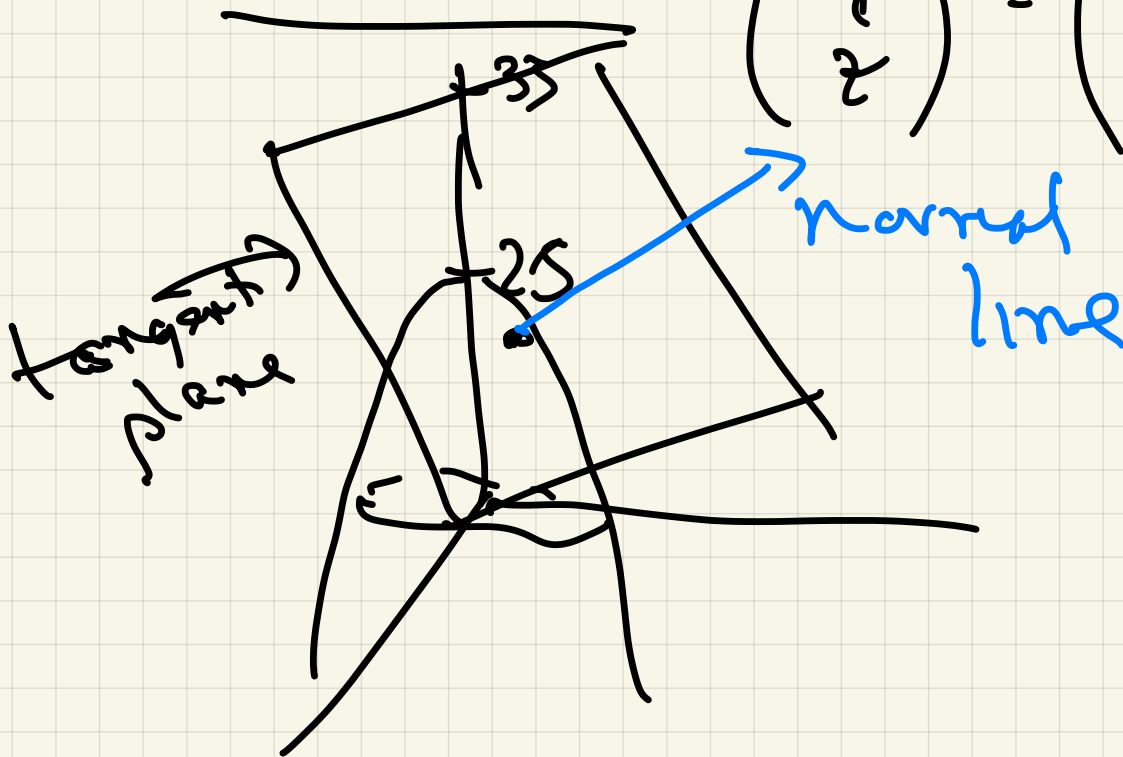
so tangent plane is

$$(x-2, y-2, z-17) \cdot \langle 4, 4, 1 \rangle = 0$$

$$4(x-2) + 4(y-2) + 1(z-17) = 0$$

$$4x + 4y + z = 33 \leftarrow$$

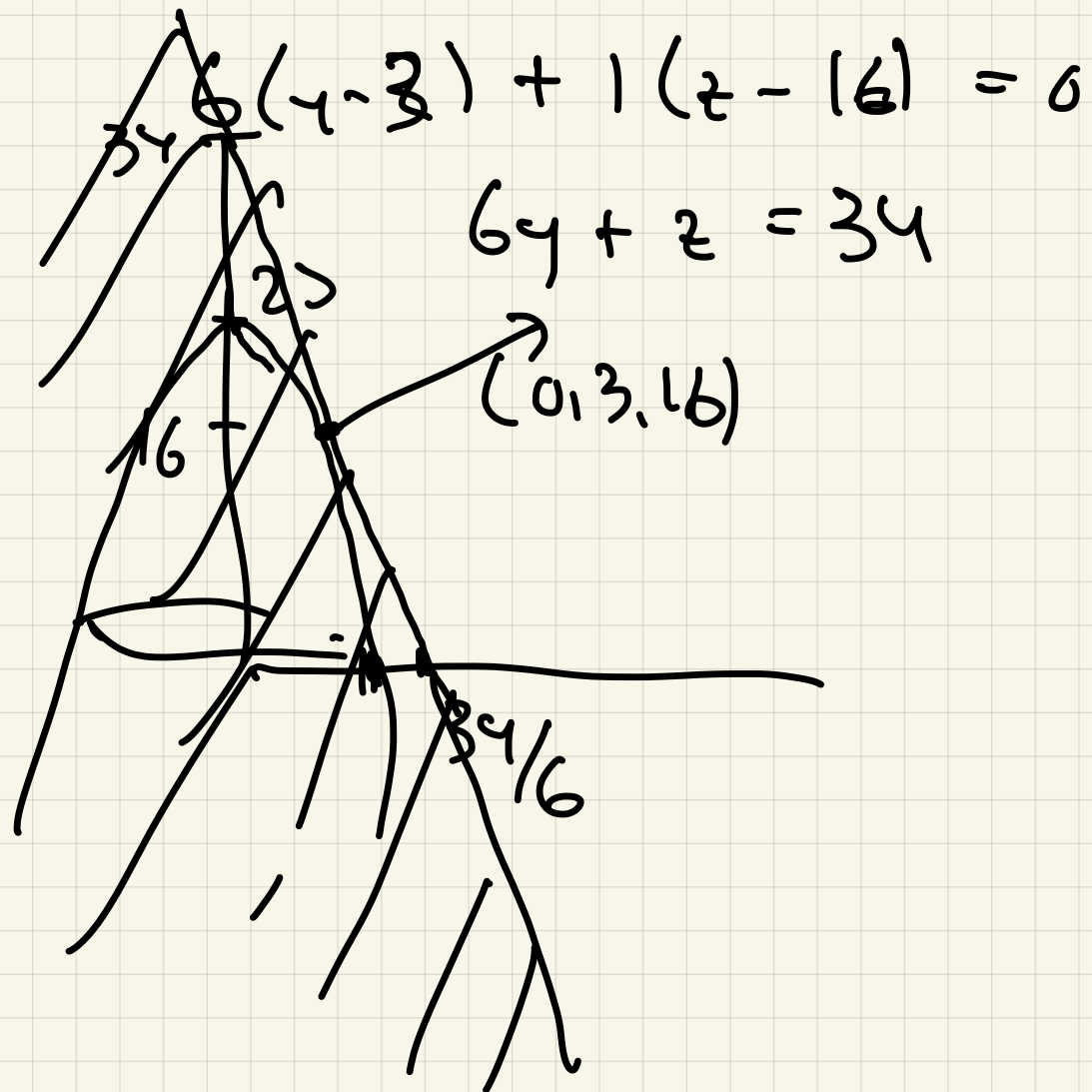
Normal line $\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 2 + 4t \\ 2 + 4t \\ 17 + t \end{pmatrix}$



$$\text{At } (0, 3, 16), \nabla q(0, 3, 16) = \langle 0, 6, 1 \rangle$$

tangent plane:

$$\langle x, y-3, z-16 \rangle \cdot \langle 0, 6, 1 \rangle = 0$$



Normal line :

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 0 + t \\ 3 + 6t \\ 16 + t \end{pmatrix}$$