

Differential Forms & Surface Integrals.

in $\mathbb{R}^3$

$\overset{\text{2 Form}}{dx \wedge dz} \leftarrow$ Think of this as

$\Delta x \Delta z$
also with
a vector direction



In $\mathbb{R}^3$ — think of as a vector $\perp$ to both $\vec{\Delta x}$ and $\vec{\Delta z}$ with direction given by the right hand rule (i.e. cross product)

$\xrightarrow{\text{1-Form}}$

dy -



Surface



M is a 2-d surface

$$\int_M A dx \wedge dy + B dy \wedge dz + C dx \wedge dz$$

↑ what does this mean?

z direction

x direction

y direction

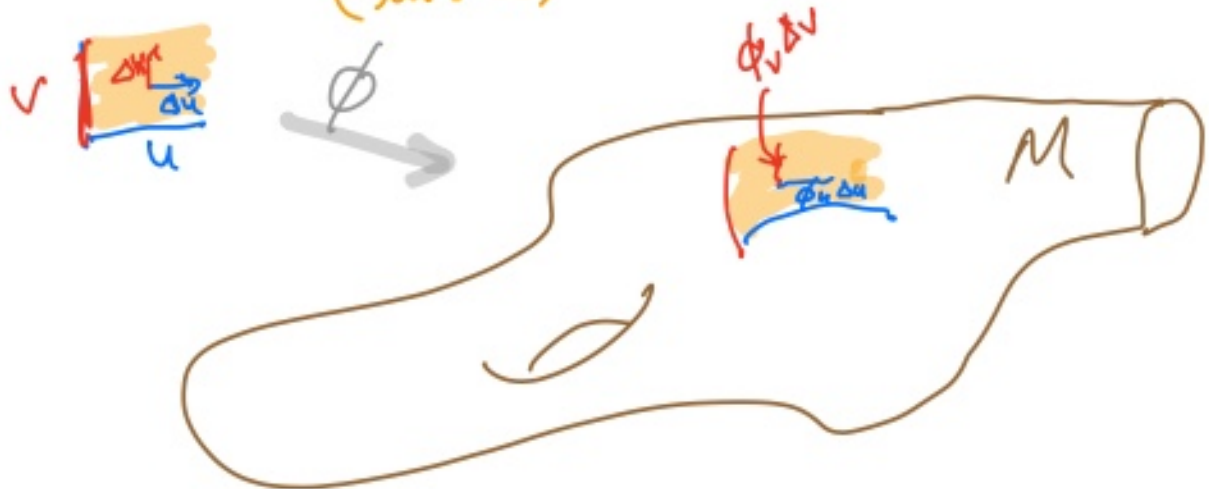
$(B, -C, A) \cdot \text{normal to surface} \cdot \text{piece of area}$

→ Flux of the vector field
 $(B, -C, A)$ through the surface M .

To actually compute such an integral,
 you need a parametrization of M

$$\phi(u, v) = (x(u, v), y(u, v), z(u, v))$$

↑ ↑
 2 parameters
 (surface)



$$\int_M A(x, y, z) dx dy + B(x, y, z) dy dz + C(x, y, z) dz dx$$

$$= \int \int F(u, v) du dv$$

$$= \int \int_{\substack{u, v \\ \text{parameter} \\ \text{space}}} \left(A(x(u, v), y(u, v), z(u, v)) d(x(u, v)) \wedge d(y(u, v)) \right. \\ \left. (x_u du + x_v dv) \wedge (y_u du + y_v dv) \right) \\ + B \sim + C \sim$$

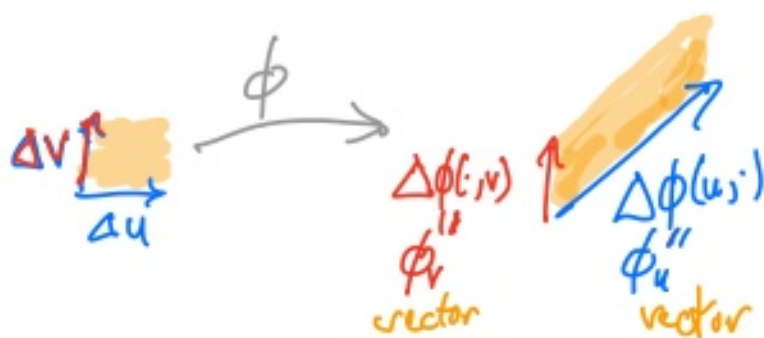
Double integral in the (u, v) plane.

Sometimes we want to do an integral of a scalar function over a surface

$$\int_M \underbrace{F(x,y,z)}_{\substack{\text{Real-valued} \\ \text{function}}} \underbrace{dS}_{\substack{\text{piece of surface} \\ \text{area}}}$$

eg: $\int_M 1 dS = \text{surface area of } M.$

To do this: we still need a parametrization
 $\phi(u,v) = (x(u,v), y(u,v), z(u,v))$



$V \cdot W = |V||W|\cos\theta$
 $|V \times W| = |V||W|\sin\theta = \text{area of parallelogram.}$

$\therefore$ little piece of area
 $= |\phi_u \times \phi_v| du dv$
 $(x_u, y_u, z_u) \times (x_v, y_v, z_v)$

$$\int_M F(x,y,z) dS = \int \int_{\substack{u,v \\ \text{parameters} \\ \text{space}}} F(x(u,v), y(u,v), z(u,v)) \underbrace{|\phi_u \times \phi_v| du dv}_{\text{double integral}}$$

Example: Consider the 2-d torus in $\mathbb{R}^3$



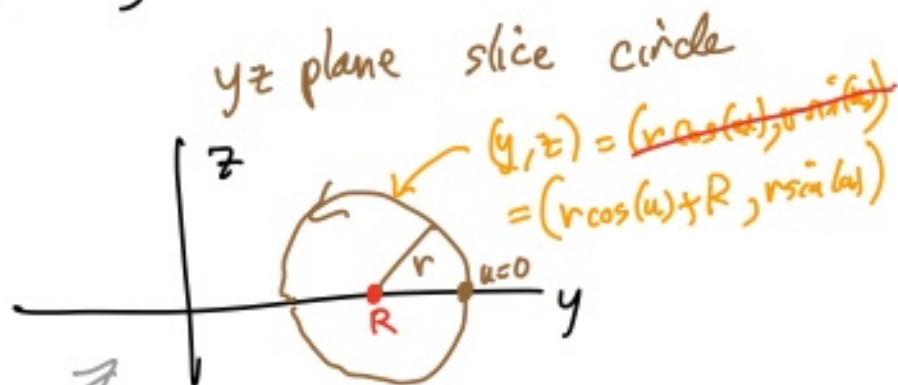
R = distance from center to middle of donut

r = distance from middle of donut to the icing of the donut.

① Let's parametrize it, place it in $\mathbb{R}^3$.

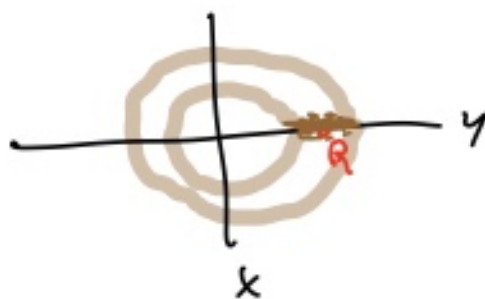


yz plane slice circle



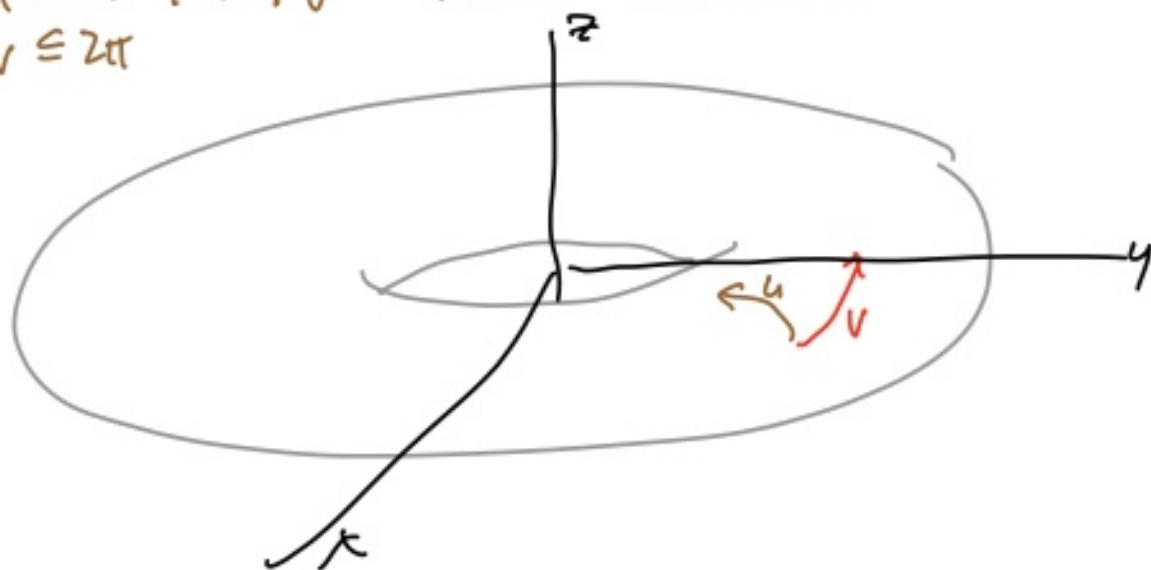
Now we need to wind around xy plane

Top view
(z upward)



$$\phi(u,v) = ((r \cos(u) + R) \cos(v), (r \cos(u) + R) \sin(v), r \sin(u))$$

$0 \leq u \leq 2\pi$ $\phi_u \times \phi_v$ inward normal vector to surface
 $0 \leq v \leq 2\pi$



Let's compute the surface area of this torus.

$$\phi(u,v) = (\overbrace{(r \cos(u) + R) \cos(v)}^{x(u,v)}, \overbrace{(r \cos(u) + R) \sin(v)}^{y(u,v)}, \overbrace{r \sin(u)}^{z(u,v)})$$

$$\Rightarrow \phi_u = (-r \sin(u) \cos(v), -r \sin(u) \sin(v), r \cos(u))$$

$$\phi_v = (-(r \cos(u) + R) \sin(v), (r \cos(u) + R) \cos(v), 0)$$

$$\phi_u \times \phi_v = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -r \sin(u) \cos(v) & -r \sin(u) \sin(v) & r \cos(u) \\ -(r \cos(u) + R) \sin(v) & (r \cos(u) + R) \cos(v) & 0 \end{vmatrix}$$

$$= \hat{i} (-r \cos(u) (r \cos(u) + R) \cos v)$$

$$- \hat{j} (+r \cos(u) (r \cos(u) + R) \sin(v))$$

$$+ \hat{k} (-r \sin(u) \cos(v) (r \cos(u) + R) \cos(v) - r \sin(u) \sin(v) (r \cos(u) + R) \sin(v))$$

$$= i(-r \cos(u) \cos(v)(r \cos(u) + R)) \\ + j(-r \cos(u) \sin(v)(r \cos(u) + R)) \\ + k(-r \sin(u)(r \cos(u) + R))$$

$$\Rightarrow |\phi_u \times \phi_v|^2 = (r \cos(u) + R)^2 r^2 (\underbrace{\cos^2(u) \cos^2(v)} + \underbrace{\cos^2(u) \sin^2(v)} + \underbrace{\sin^2(u)})$$

$$\Rightarrow |\phi_u \times \phi_v| = r(r \cos(u) + R).$$

Surface Area of Torus

$$= \int_M 1 \, dS = \int_0^{2\pi} \int_0^{2\pi} 1 |\phi_u \times \phi_v| \, du \, dv$$

$$= \int_0^{2\pi} \int_0^{2\pi} \frac{r(r \cos(u) + R)}{(r^2 \cos(u) + rR)} \, du \, dv$$

$$= \int_0^{2\pi} rR(2\pi) \, dv = \boxed{4\pi^2 r R}.$$

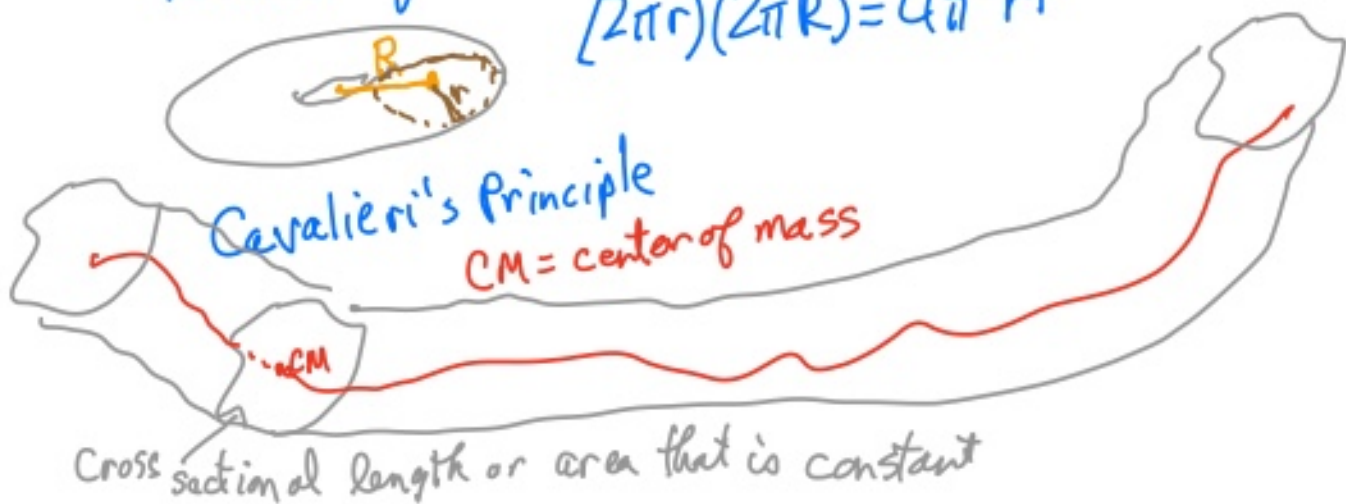
Another way:



$$(2\pi r)(2\pi R) = 4\pi^2 r R$$

Cavalieri's Principle

CM = center of mass



Cross sectional length or area that is constant

Surface area = (length of cross-section curve) $\cdot$ (length of CM curve)

Volume inside = (area of cross-section) $\cdot$ (length of CM curve).

