

# Introduction to Algebraic Geometry

(Scott Nollet)

The main things algebraic geometers study are zero sets of polynomials.

**Affine varieties:** Let  $\mathbf{k}$  be a field. (examples are  $\mathbf{k} = \mathbf{R}, \mathbf{C}, \mathbf{Z}/p\mathbf{Z}, \mathbf{Q}, \mathbf{Q}_p, \mathbf{F}_p$ ) We define affine  $n$ -space as

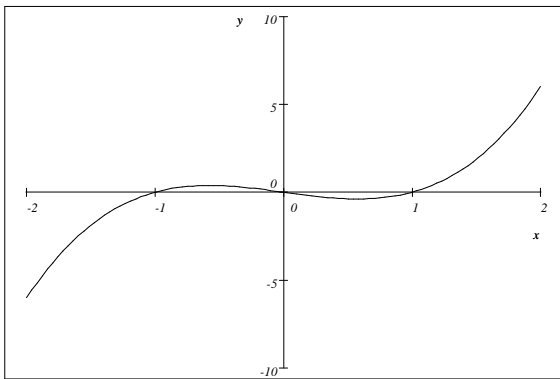
$$\mathbb{A}_{\mathbf{k}}^n = \{\bar{a} = (a_1, \dots, a_n \in \mathbf{k}^n)\}$$

Let  $\{f_\alpha\}$  be a collection of polynomials in  $\mathbf{k}[x_1, \dots, x_n]$ . Let

$$Z(\{f_\alpha\}) = \{\bar{a} \in \mathbb{A}_{\mathbf{k}}^n : f_\alpha(\bar{a}) = 0 \text{ for all } \alpha\}.$$

Examples:

- $Z(y - x^3 + x), \mathbf{k} = \mathbf{R}$ :



- $\mathbf{k} = \mathbf{Q}, Z(1 - x^2 - y^2) = \left\{ \left( \frac{a}{c}, \frac{b}{c} \right) : a, b, c \in \mathbf{Z}, a^2 + b^2 = c^2 \right\}$ .
- $\mathbf{k} = \mathbf{Q}, Z(1 - x^p - y^q)$  — algebraic number theory, Fermat's last theorem
- $\mathbf{k} = \mathbf{Z}_2, \mathbb{A}_{\mathbf{k}}^{10} = \{10\text{-bit binary numbers}\}$ . If take a finite field extension  $\mathbf{F}_{2^{10}}$  — get applications in computer science.

Another concrete example: take  $Z(y - x, y - x^2, y - x^3, \dots), \mathbf{k} = \mathbf{R} \quad Z = \{(0, 0), (1, 1)\}$

**Remark** If  $f_\alpha$  are polynomials, let

$$I = \left\{ \sum_{\text{finite}} p_\alpha(\bar{x}) f_\alpha(\bar{x}) : p_\alpha \in \mathbf{k}[\bar{x}] \right\}.$$

Claim:  $Z(\{f_\alpha\}) = Z(I)$ . The set  $I$  is an ideal in  $\mathbf{k}[\bar{x}]$

**Theorem** (Hilbert basis theorem, 1899) Every ideal in  $\mathbf{k}[\bar{x}]$  is finitely generated. In other words, there exist  $p_1, \dots, p_r$  such that

$$I = (g_1, \dots, g_r) = \left\{ \sum_{j=1}^r p_j(\bar{x}) g_j(\bar{x}) : p_j \in \mathbf{k}[\bar{x}] \right\}.$$

For example,  $(y - x, y - x^2, y - x^3, \dots) = (y - x, x - x^2)$

Note that  $Z(x^{20}, y) = Z(x, y)$ .

**Projective varieties:** Projective  $n$ -dimensional space is

$$\begin{aligned}
\mathbb{P}_{\mathbf{k}}^n &= \{ \text{"lines" through origin in } \mathbb{A}_{\mathbf{k}}^{n+1} \} \\
&= \{ t(a_0, \dots, a_n) : t \in \mathbf{k}, (a_0, \dots, a_n) \neq (0, \dots, 0) \} \\
&= \mathbb{A}^{n+1} \setminus \{(0, \dots, 0)\} / \sim
\end{aligned}$$

where  $(a_0, \dots, a_n) \sim (b_0, \dots, b_n)$  if there exists  $\lambda \neq 0$  in  $\mathbf{k}$  such that  $\lambda(a_0, \dots, a_n) = (b_0, \dots, b_n)$ .

Note that  $\mathbb{P}_{\mathbb{R}}^2$  is the unit sphere mod the antipodal map. This is not orientable. Note that  $S^2 \rightarrow \mathbb{P}_{\mathbb{R}}^2$  is a  $2-1$  covering map.

On the other hand,  $\mathbb{P}_{\mathbb{C}}^2$  is the set of complex lines in  $\mathbb{C}^3$ .

Note that  $\mathbb{P}_{\mathbb{R}}^1$  is  $(1, 1)$  a zero for  $y - x^2$ ? The answer is no, because  $2 - 2^2 \neq 0$ . So it is hard to find zeros. To fix this problem,

**Definition**  $f \in \mathbf{k}(x_0, \dots, x_n)$  is **homogeneous of degree  $d$**  if  $f(x)$  is the sum of monomials of degree  $d$ .

A **projective variety** is a zero set of a set of homogeneous polynomials. The point is that in this case that

$$f(a_0, \dots, a_n) = 0$$

if and only if

$$f(\lambda a_0, \dots, \lambda a_n) = \lambda^d f(a_0, \dots, a_n) = 0.$$

One important example of this is :

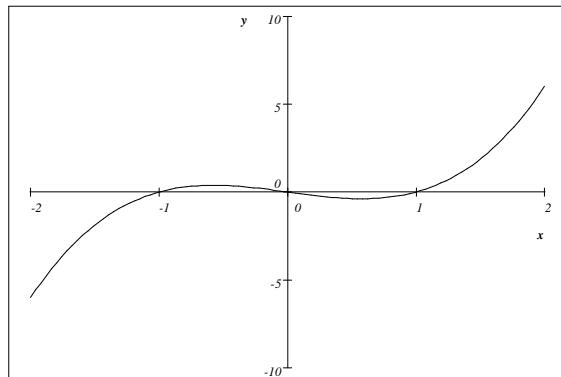
**Example**  $Z(x_0) \subset \mathbb{P}_{\mathbf{k}}^n$  is the set  $\{(a_0, \dots, a_n) : a_0 = 0\}$ , which can be identified with  $\mathbb{P}_{\mathbf{k}}^{n-1}$ .

What is left over is a copy of  $\mathbb{A}^n$ ,

i.e.  $\{(a_0 \neq 0, a_1, \dots, a_n) : a_j \in \mathbf{k}\} = \{(1, \frac{a_1}{a_0}, \dots, \frac{a_n}{a_0}) : a_j \in \mathbf{k}\} = \{(1, a_1, \dots, a_n) : a_j \in \mathbf{k}\}$

So  $\mathbb{P}_{\mathbf{k}}^n = \mathbb{P}_{\mathbf{k}}^{n-1} \cup \mathbb{A}^n$ .

**Example**  $Z(y - x^3 + x)$  in  $\mathbb{A}_{\mathbb{R}}^2$



**Example**  $Z(y - x^3 + x)$  in  $\mathbb{A}_{\mathbb{R}}^3$  (previous picture cross  $\mathbb{R}$ )

**Example**  $Z(yz^2 - x^3 + xz^2)$  in  $\mathbb{A}_{\mathbb{R}}^3$

$yz^2 - x^3 + xz^2 = 0$  makes a cone.

$$z = \frac{x^3}{y+x}$$

**Example**  $Z(yz^2 - x^3 + xz^2)$  in  $\mathbb{P}_R^2$ : What happens at infinity? Think of this as  $A_R^2 \cup \mathbb{P}_R^1$ . At infinity, this is  $z = 0$ , so  $x^3 = 0$ . Actually the ends of the curve are meeting at a single point. The cube power means that it meets infinity tangentially. Switching coordinates, the equation looks like  $z^2 - x^3 + xz^3 = 0$  in  $A_R^2$ . So over the real numbers this is a smooth curve, but in complex projective space you get a singularity.

Recall:  $A_k^n = \mathbf{k}^n$ ,  $Z(\{f_i\}) = Z(I)$ ,  $f_i \in \mathbf{k}[x_1, \dots, x_n]$   
 $\mathbb{P}_k^n = \{\mathbf{k}^{n+1} - \{0\}\} / \sim$ ,  $(a_0, \dots, a_n) \sim \lambda(a_0, \dots, a_n)$

Back to example:  $y = x^3 - x$ . How do lines intersect the graph? Could be one point, 3 points, 1 pt+double point, triple point, multiplicity of intersection: double point has multiplicity 2, etc.

$y = mx + b$  and  $y = x^3 - x$  intersection yields  $0 = x^3 - (m+1)x - b$ .

If we work over  $\mathbb{C}$ , we always have three roots with multiplicity. But we still have  $x = \text{constant}$ , which have only one solution, even over  $\mathbb{C}$ .

To fix: work in  $\mathbb{P}_\mathbb{C}^2$ , and we always get three points of intersection:

$yz^2 - x^3 - xz^2 = 0$ , line is  $ax + by + cz = 0$ . We can always solve this system (eg if  $c \neq 0$ ,  $z = \dots$ ), and we get  $AX^3 + BX^2Y + CXY^2 + DY^3 = 0$ .

If  $A \neq 0$ , then  $Y = 0$  can't be a solution. Then get

$Y^3 \left( A \left(\frac{X}{Y}\right)^3 + B \left(\frac{X}{Y}\right)^2 + C \left(\frac{X}{Y}\right) + D \right) = 0$ , so get 3 solutions for  $\frac{X}{Y}$  over  $\mathbb{C}$ , and thus get 3 points in  $\mathbb{P}_\mathbb{C}^2$ . On the other hand, if  $A = 0$ ,  $B \neq 0$ , then get two additional solutions, etc. So counting multiplicity, we always get 3 solutions. If  $A = B = C = 0$ . Then  $Y = 0$  is a triple point.

**Proposition** If  $X \subset \mathbb{P}_k^2$ ,  $X = Z(f)$ ,  $k$  algebraically closed,  $f$  homogeneous of degree  $d$ . A line  $L \subset \mathbb{P}_k^2$  that is not contained in  $X$  satisfies  $L \cap X = d$  points with multiplicities.

**Theorem** (Bezout's Theorem) If  $X = Z(f) \subset \mathbb{P}_k^2$ ,  $\deg(f) = d$ ;  $\deg(g) = e$ ;  $Y = Z(g) \subset \subset \mathbb{P}_k^2$ ,  $f, g$  relatively prime, then  $X \cap Y = \{de \text{ points}\}$  (with multiplicity).

What is multiplicity of some multiple intersection point? For instance  $y = 0$  intersects with  $y = x^3$  at the origin in a triple point. The idea is that

$\mathbf{k}[x, y] / (y, y - x^3) \cong \mathbf{k}[x, y] / (y, x^3) \cong \mathbf{k}[x] / (x^3)$  has dimension 3. This idea almost succeeds. Another example:  $f = y$ ,  $g = x^2 - x$  Then  $\mathbf{k}[x, y] / (y, x^2 - x)$  is not a field, but  $\mathbf{k}[x] / (x^2 - x)$  has rank 2. So the dimension gives a count of the sum of multiplicities.

If you want the multiplicity just at the origin, the trick is:

$$\mathbf{k}[x, y] / (y, x^2 - x) = \mathbf{k}[x, y] / (y, x(x - 1))$$

Replace  $\mathbf{k}[x, y]$  with  $\mathbf{k}[x, y]_{(x, y)} = \left\{ \frac{f}{g} : f \in \mathbf{k}[x, y], g \in (x, y) \right\}$ , the rational functions. Then

$$\text{multiplicity} = \dim_{\mathbf{k}} \frac{\mathbf{k}[x, y]_{(x, y)}}{(y, x(x - 1))}.$$

Another reason that  $\mathbb{P}_k^n$  is good to work with. Let  $X \subset \mathbb{P}_k^n$  be the zero set of an ideal  $I$ . The **Hilbert polynomial** is

$$H_k(m) = \dim_{\mathbf{k}} \left( \frac{\mathbf{k}[x_0, \dots, x_n]}{I} \right)_m,$$

where  $m$  means the homogeneous degree  $m$  piece. Interesting fact:

**Theorem** (Hilbert) There exists a polynomial  $P(z) \in \mathbb{Q}[z]$  such that  $H_X(m) = P(m)$  for  $m \gg 0$ . ( $P$  is called the Hilbert polynomial of  $X$ )

**Example:** if  $I = (0)$ ,  $X = \mathbb{P}_k^2$ . We have  $\mathbf{k}[x_0, \dots, x_2]_0 = k$  constants;  $\mathbf{k}[x_0, \dots, x_2]_1$  has  $\dim 3$ .  $\dim_{\mathbf{k}} \left( \frac{\mathbf{k}[x_0, \dots, x_n]}{I} \right)_2 = 6$ ,  $\dim_{\mathbf{k}} \left( \frac{\mathbf{k}[x_0, \dots, x_n]}{I} \right)_3 = 10$ . So  $P(z) = \frac{(z+1)(z+2)}{2}$ .

Geometrically, these Hilbert polynomials are good for computing invariants:

$$\dim_{\mathbb{C}}(X) = \deg(P_X(z)) = r$$

$$\deg(X) = (\text{leading coefficient})r!$$

Interpretation: suppose that  $X \subset \mathbb{P}_k^3$  is a curve. Then  $\deg(X)$  = the number of points in  $X \cap H$ , where  $H$  is given by one linear equation.

If  $\dim(X) = 1$ , then  $P_X(0) - 1 = \dim(\Omega_C)$ , the dimension of holomorphic differential forms.